



# Syllabus

## THE 215 Scene Shop Practicum

### General Information

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**Date** March 29th, 2021

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**Department** Visual and Performing Arts

**Course Prefix** THE

**Course Number** 215

**Course Title** Scene Shop Practicum

### Course Information

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**Catalog Description** Students will receive credit for working on the construction of scenic elements and providing other pre-production support for current productions. The course is open to all students and can be taken more than once.

**Credit Hours** 1

**Lecture Contact Hours** 2

**Lab Contact Hours** 0

**Other Contact Hours** 0

**Grading Scheme** Satisfactory/Unsatisfactory

### Prerequisites

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None

### Co-requisites

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None

### First Year Experience/Capstone Designation

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**This course DOES NOT satisfy the outcomes applicable for status as a FYE or Capstone.**

# SUNY General Education

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**This course is designated as satisfying a requirement in the following SUNY Gen Ed categories**

None

## FLCC Values

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### **Institutional Learning Outcomes Addressed by the Course**

Vitality and Perseverance

## Course Learning Outcomes

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### **Course Learning Outcomes**

1. Apply carpentry and scene painting skills by working a minimum of 30 hours over the course of the semester. Work assignments may also include working in the costume shop, participating in hanging and focusing of stage lighting, and/or audio set-up.
2. Develop and maintain a consistent weekly schedule with the shop foreman.
3. Assist with load-in and strike for productions.

## Outline of Topics Covered

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A. Staging and Platform construction B. Flat Building C. Basic painting and creating illusions  
D. Hanging doors and windows E. Masking and Draping F. Sound equipment set-up including head-sets G. Lighting equipment set-up H. Tool operation and maintenance

## Program Affiliation

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**This course is not required as a core course in any programs.**